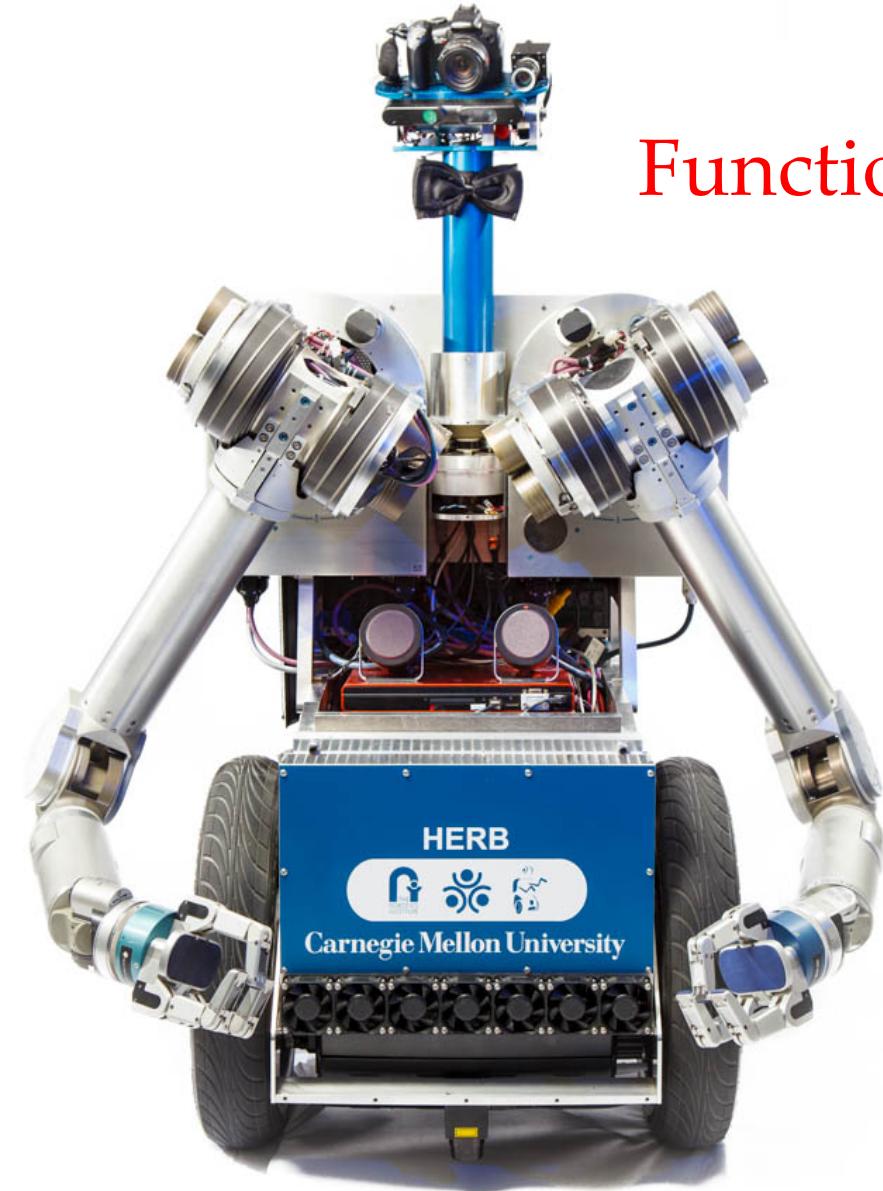
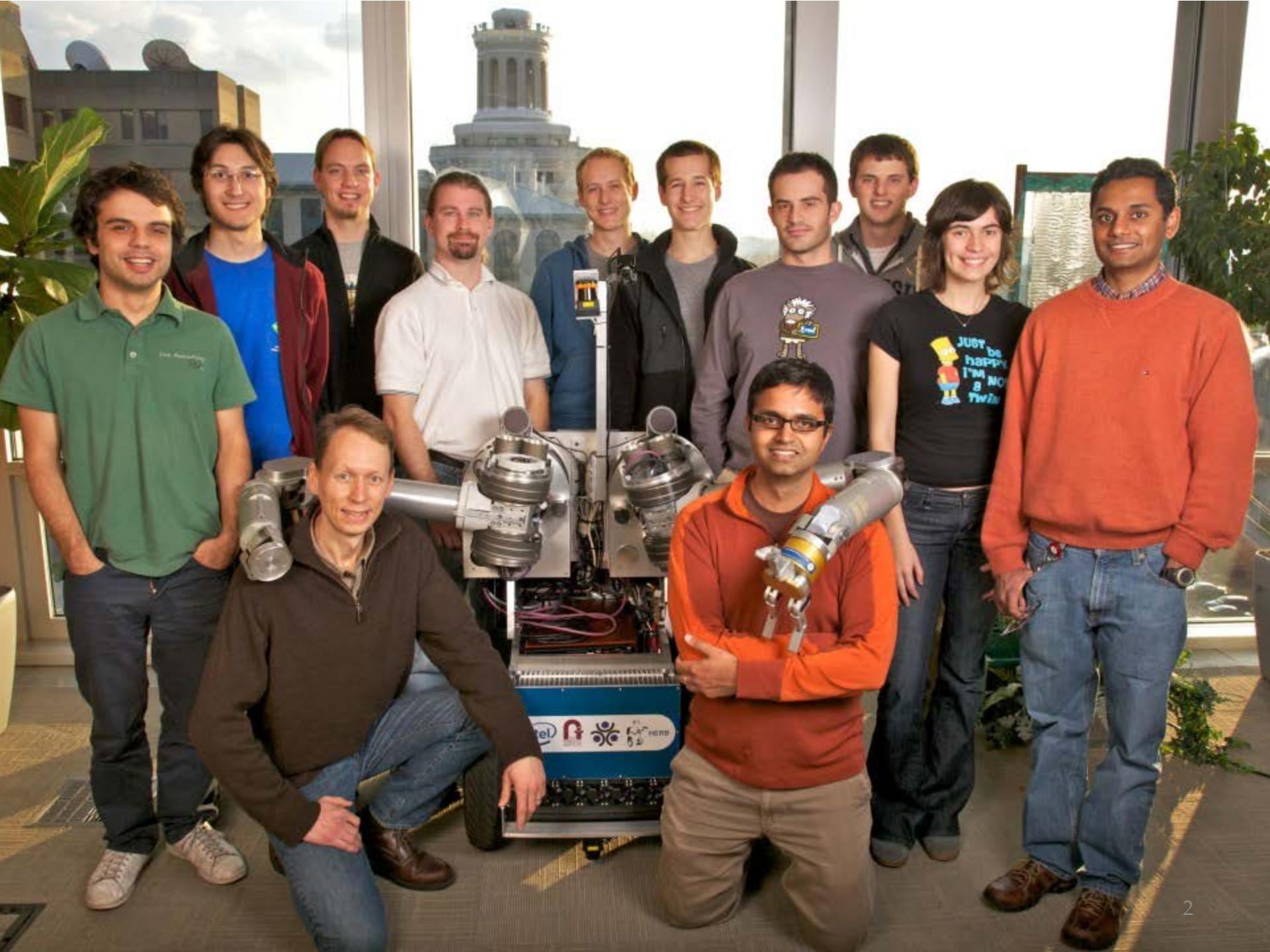


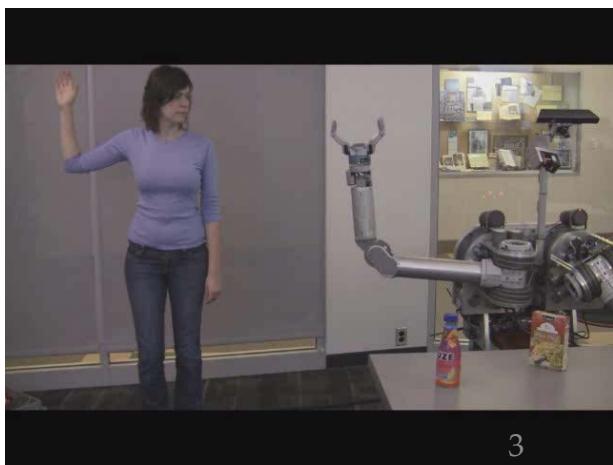
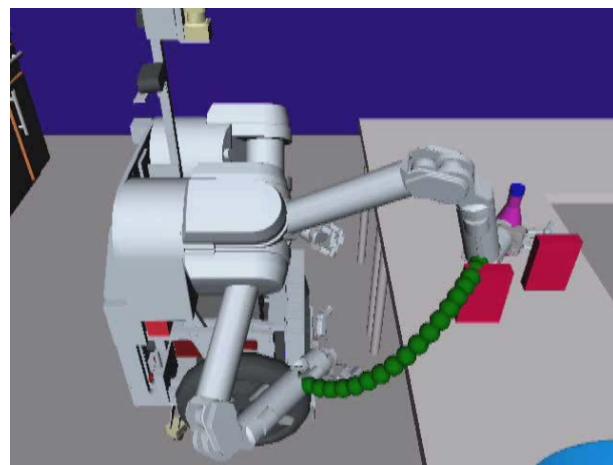
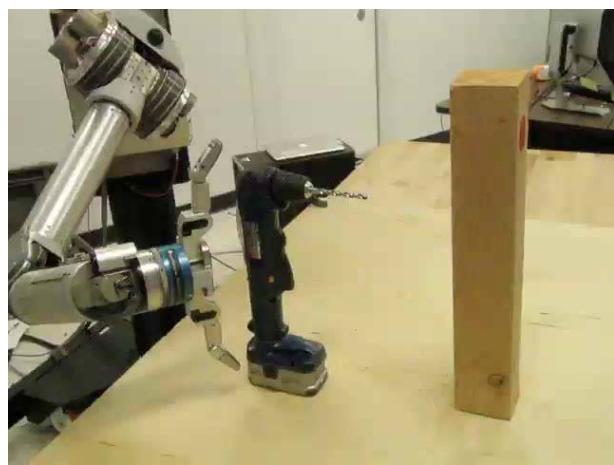
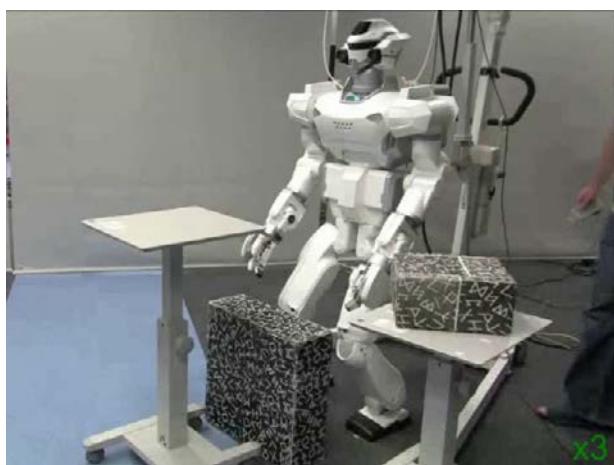
CHOMP

Functional Gradient Optimization for Manipulation

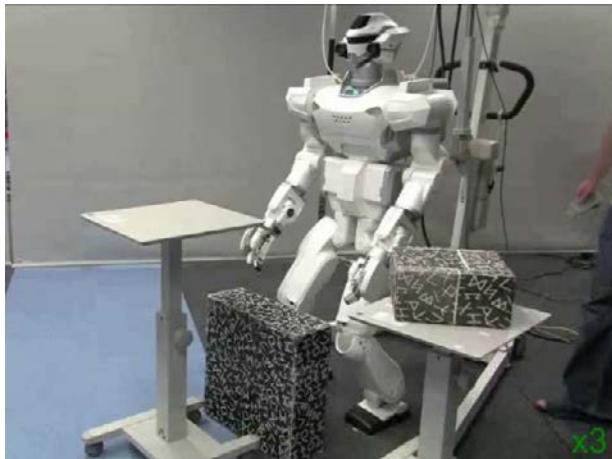


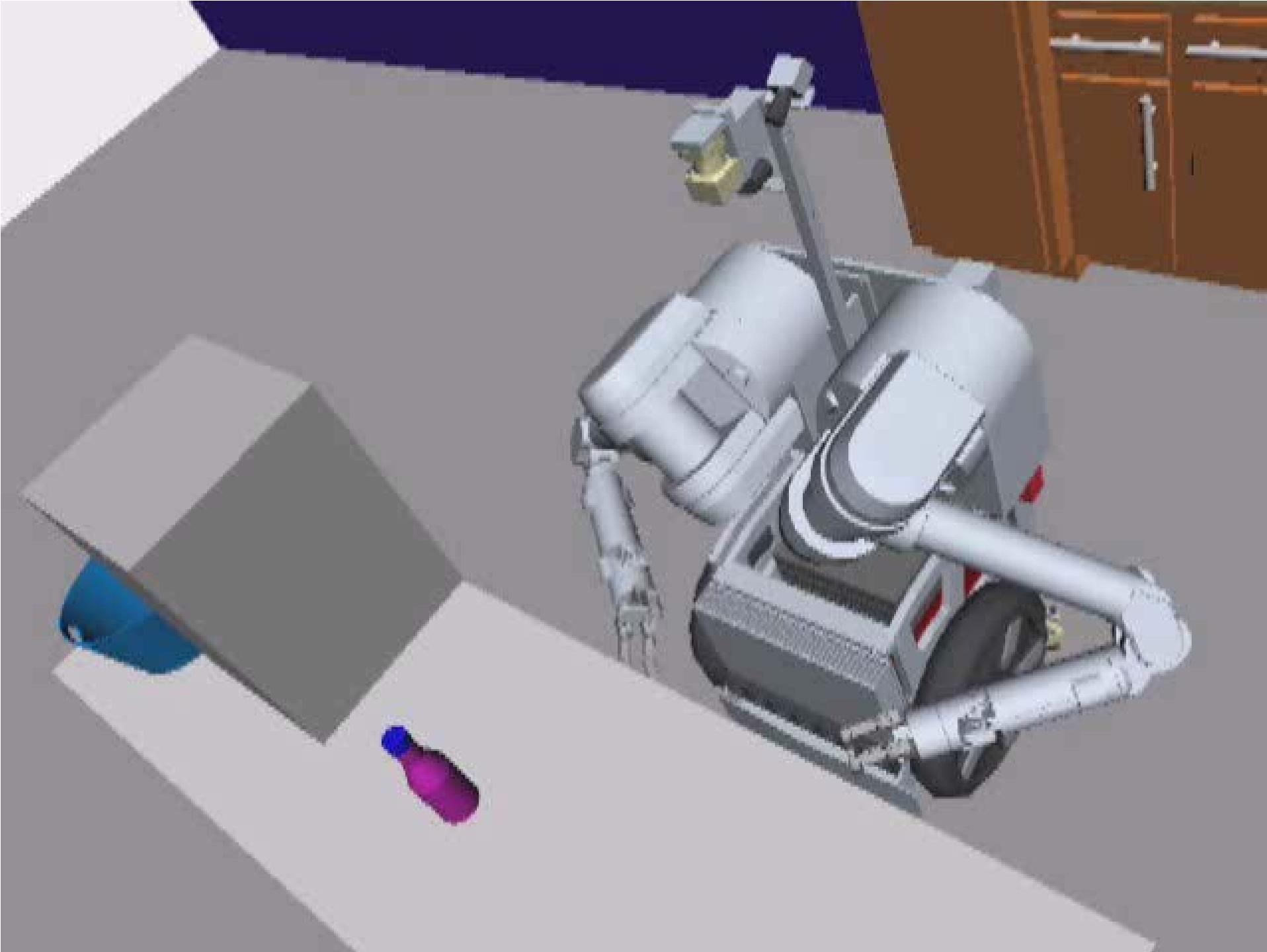
Siddhartha Srinivasa
Associate Professor
Robotics Institute, CMU
Director
Personal Robotics Lab





Motion







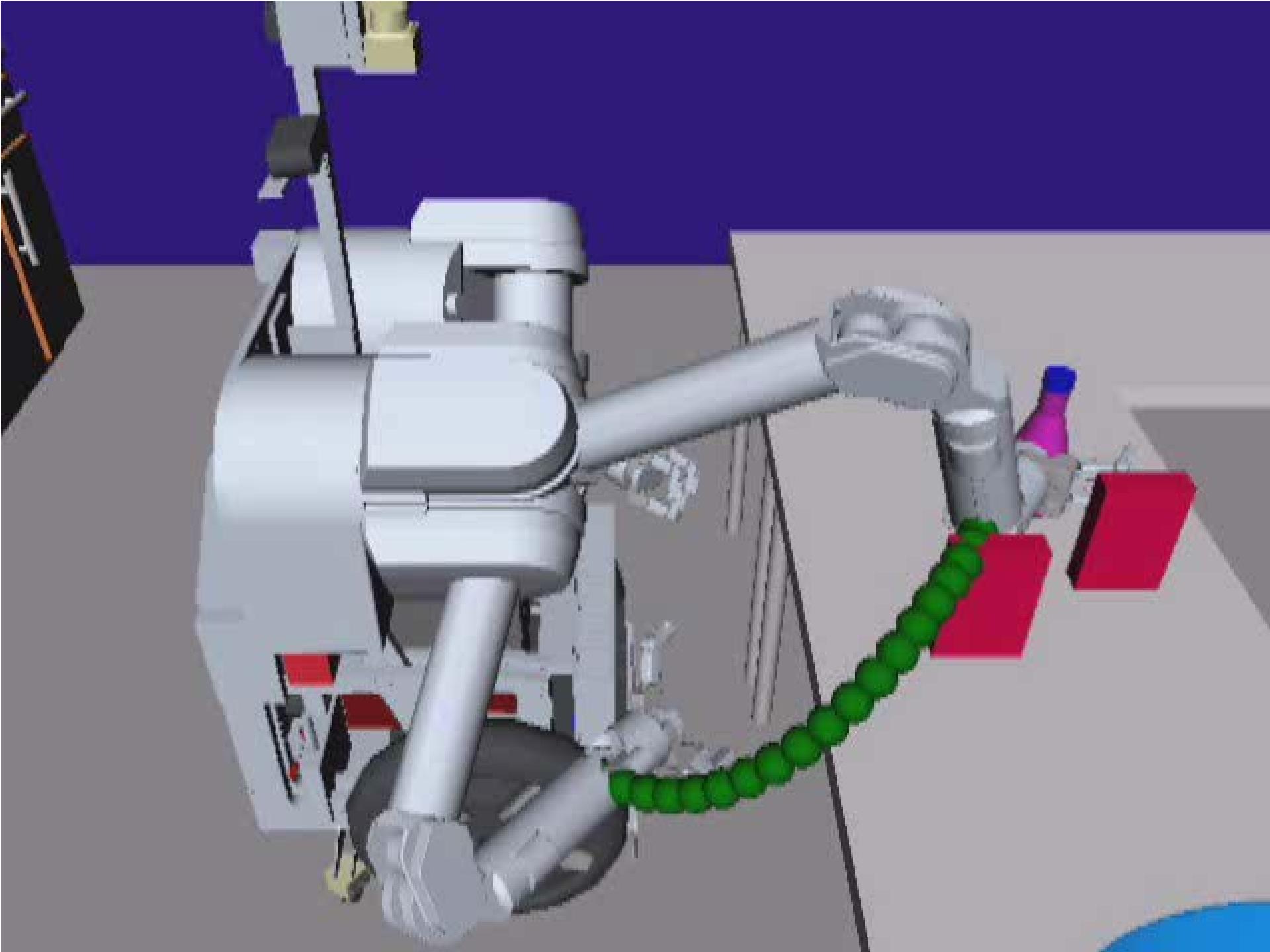
Optimal Motion

Optimal Motion with Functional Gradient Optimization

CHOMP: Covariant Hamiltonian Optimization for Motion Planning.

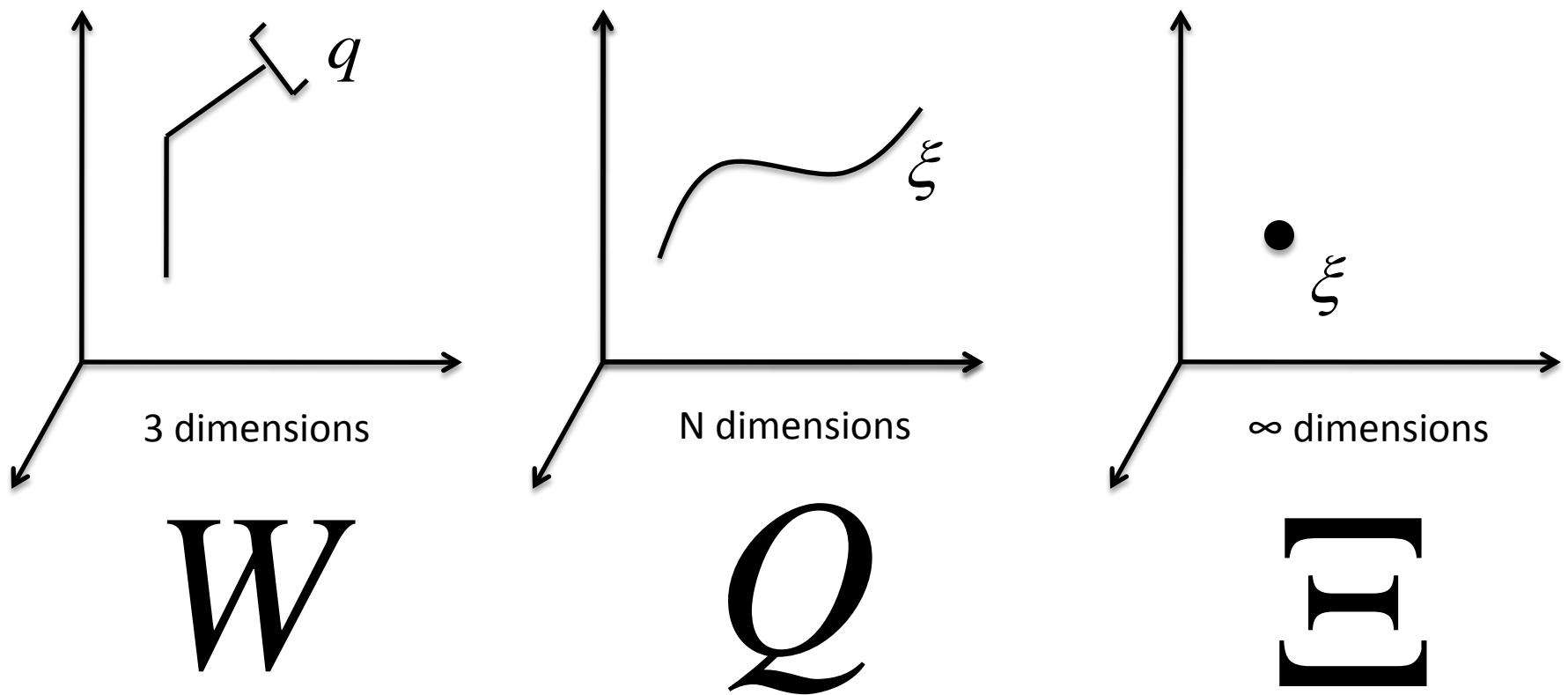
Zucker, Ratliff, Dragan, Pivtoraiko,
Klingensmith, Dellin, Bagnell, Srinivasa

International Journal of Robotics Research (IJRR) 2013.

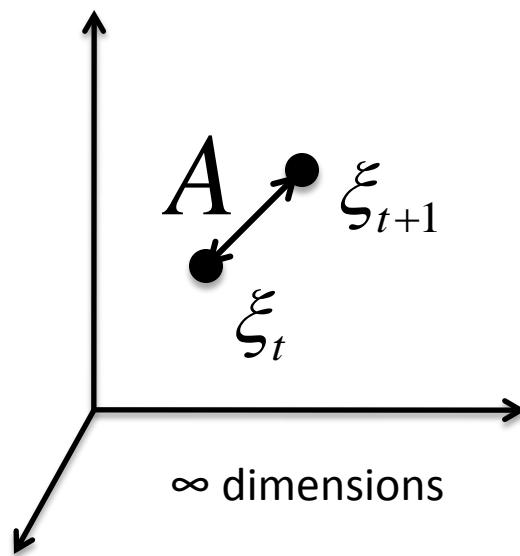




Three spaces of manipulation planning



E

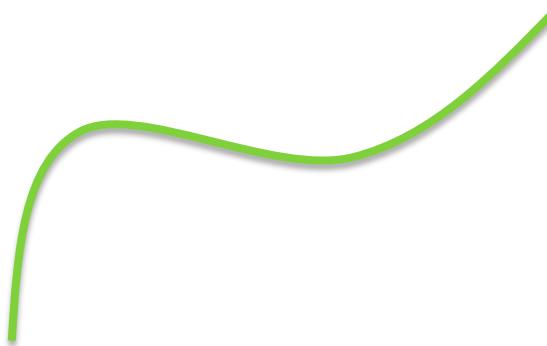


Infinite Dimensional Hilbert Space

Cost Functional

$$U[\xi] = \lambda f_{smooth}[\xi] + f_{obs}[\xi]$$

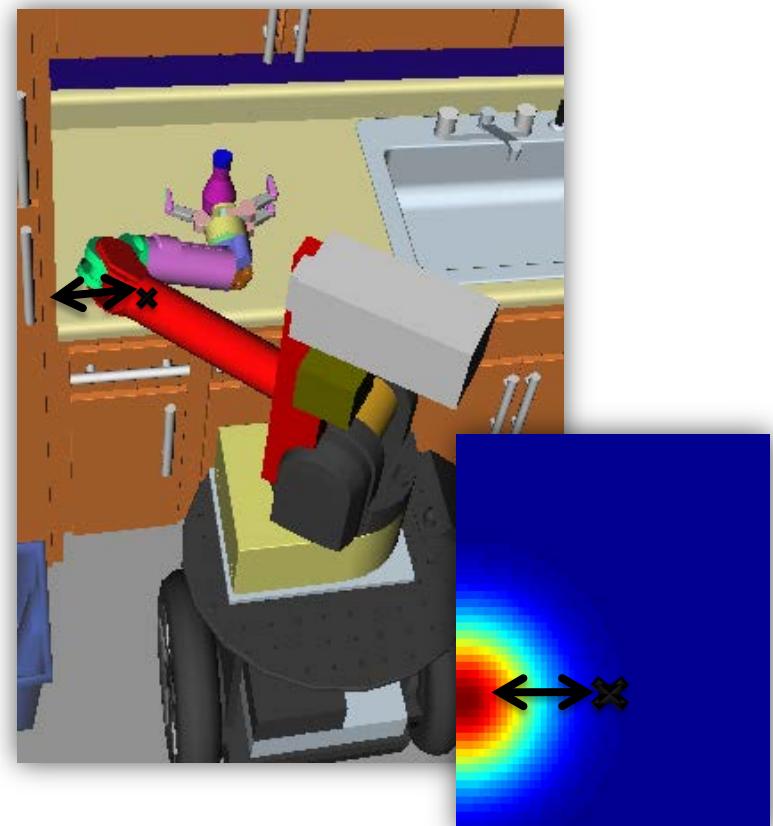
The Smoothness Cost



A

The Obstacle Cost

W



Optimizing the functional

$$\xi_{t+1} = \min_{\xi \in \Xi} \underbrace{\mathcal{U}(\xi_t) + g_t^T (\xi - \xi_t)}_{\text{first order approximation of } U} + \frac{\eta_t}{2} \|\xi - \xi_t\|_A^2$$

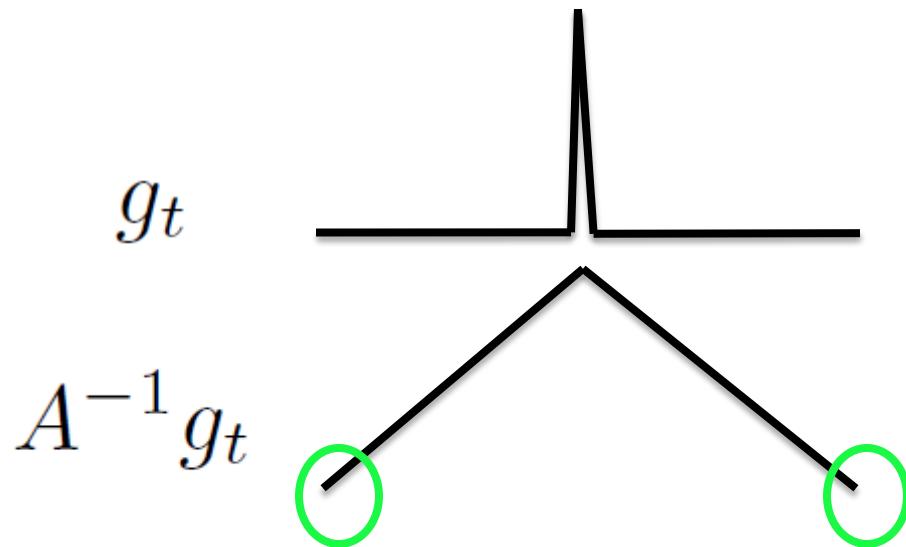
gradient of \mathcal{U}

smoothness metric

regularization

The diagram illustrates the components of the optimization update rule. It shows the formula for ξ_{t+1} as a sum of three terms. The first term is $\mathcal{U}(\xi_t)$, which is highlighted by a green bracket labeled "first order approximation of \mathcal{U} ". The second term is $g_t^T (\xi - \xi_t)$, which is highlighted by a green arrow labeled "gradient of \mathcal{U} ". The third term is $\frac{\eta_t}{2} \|\xi - \xi_t\|_A^2$, which is highlighted by a green bracket labeled "regularization" and a green arrow labeled "smoothness metric". A green circle highlights the matrix A in the norm term.

Covariant Functional Gradient Update



$$\xi_{t+1} = \xi_t - \frac{1}{\eta_t} A^{-1} g_t$$

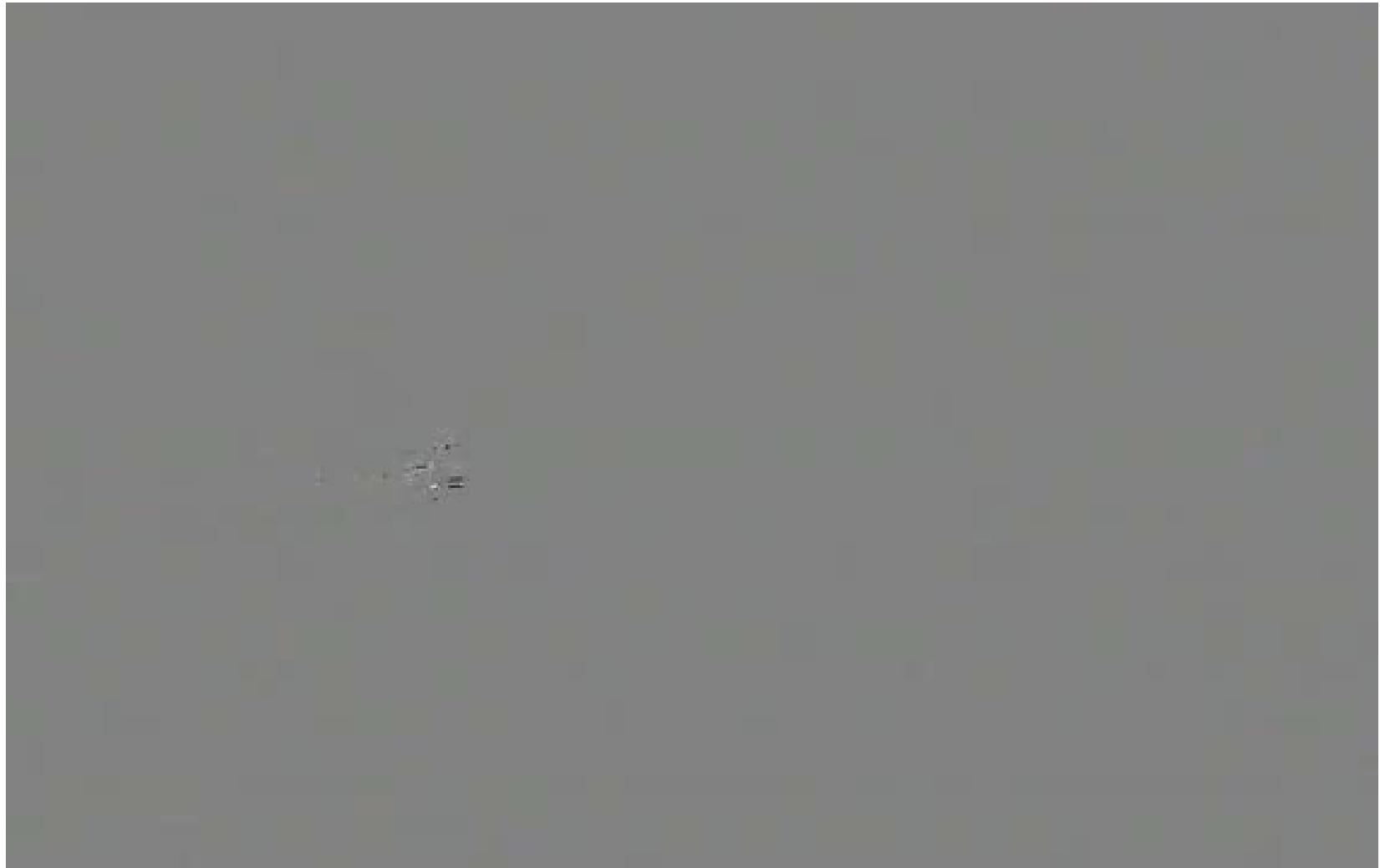
SING AND READ
STORYBOOK™

THE ANTS GO MARCHING

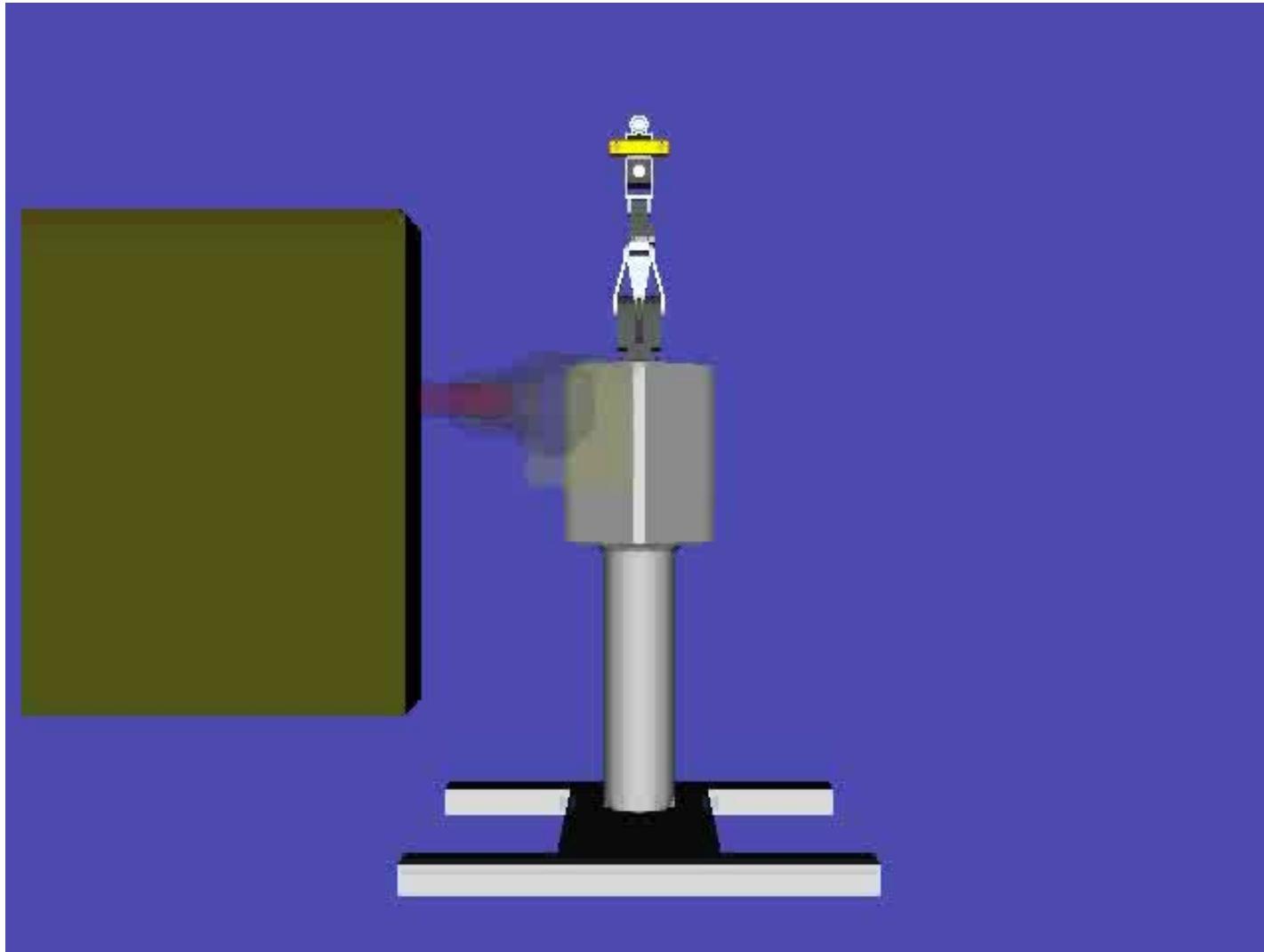


Illustrated by Jeffrey Scherer

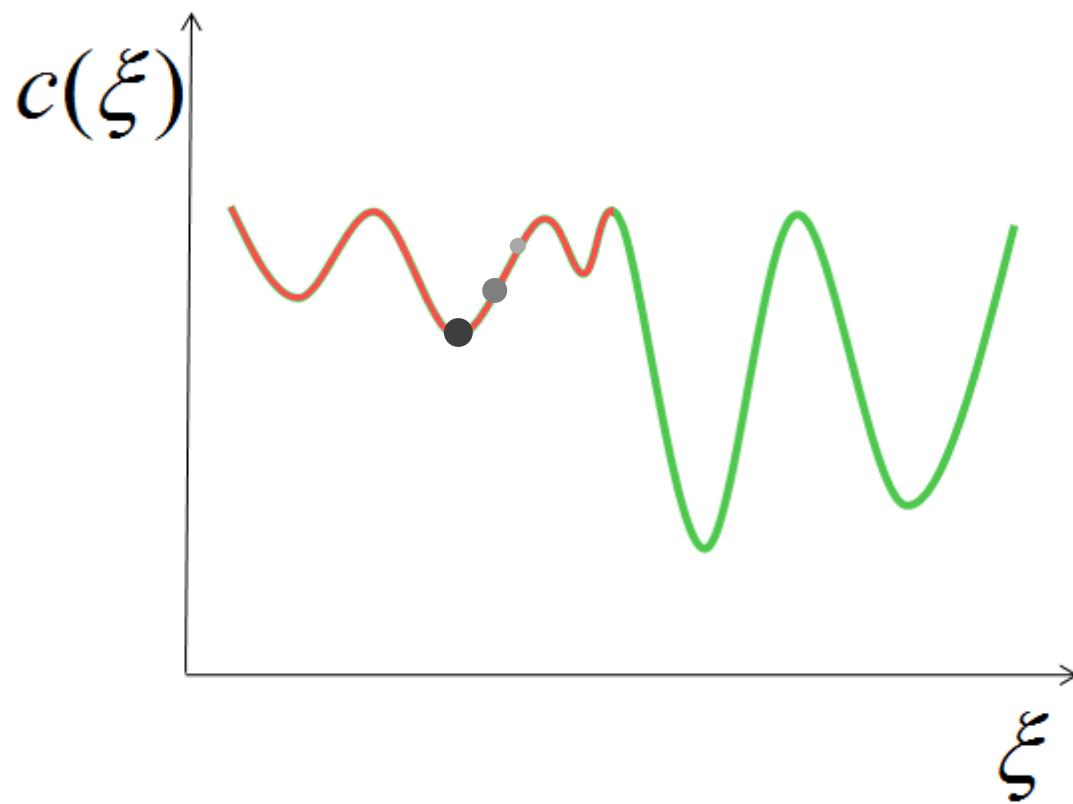
CHOMP:Realtime



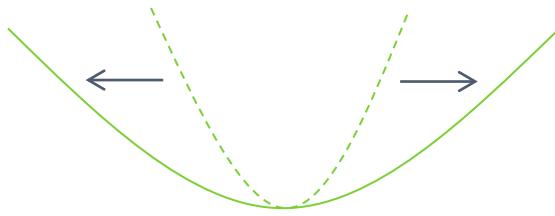
CHOMP:Realtime



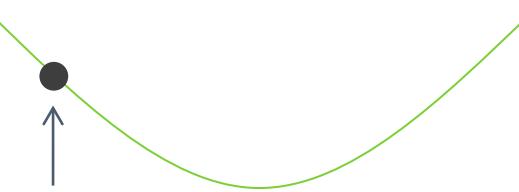
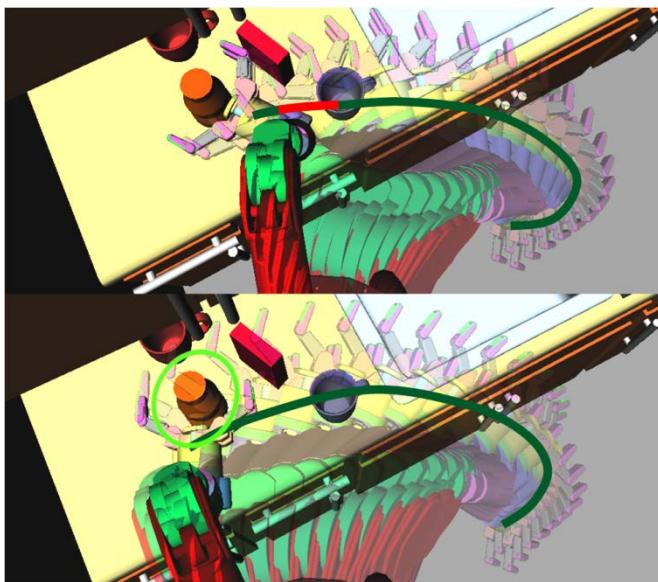
Local minima



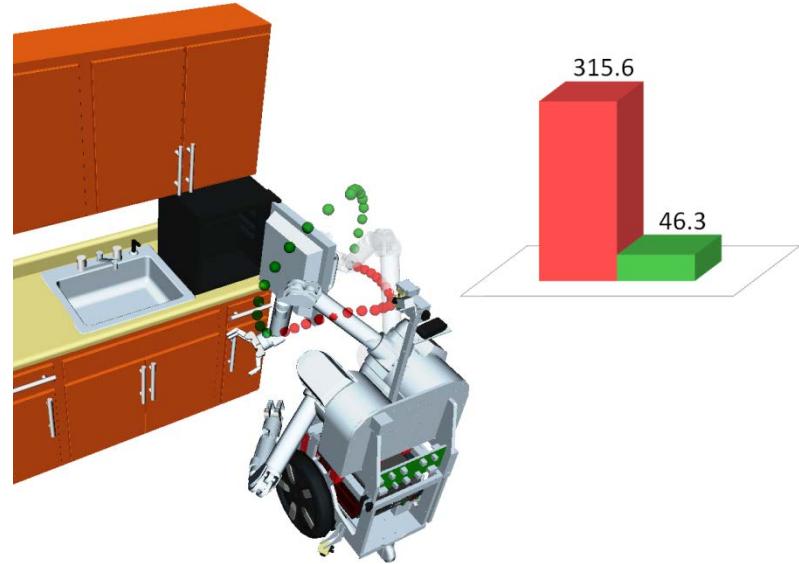
Alleviating the local minima problem



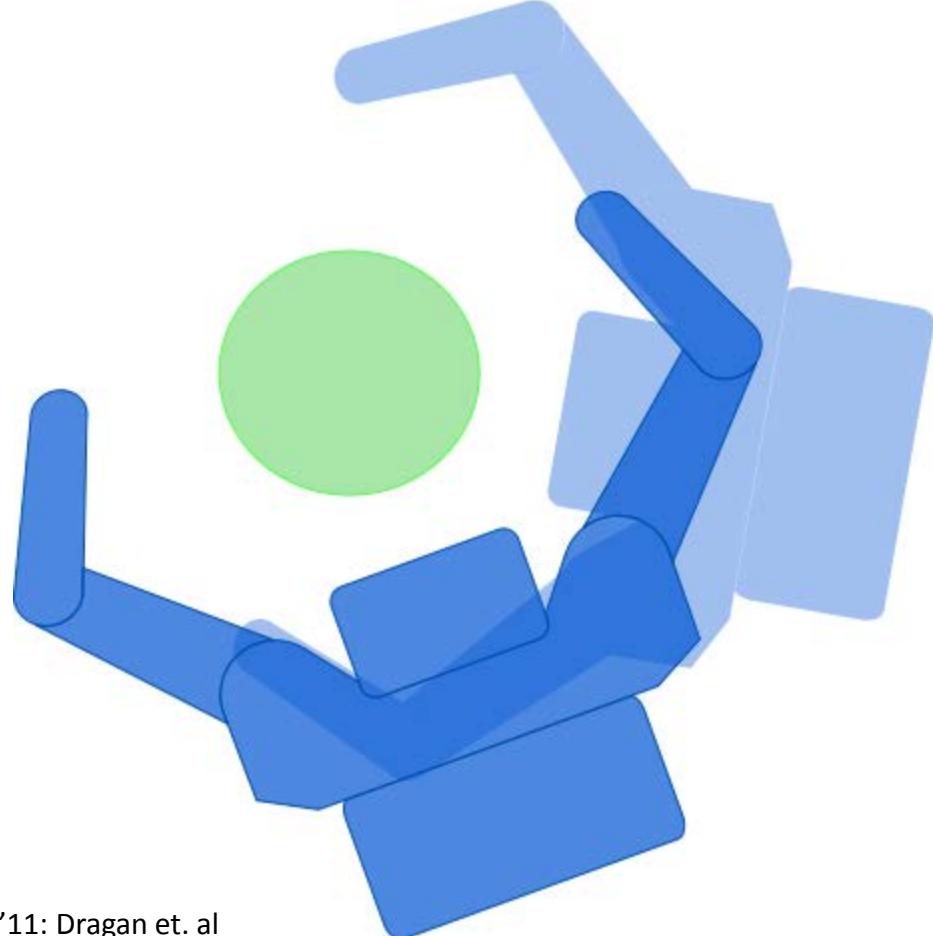
widening
good
basins



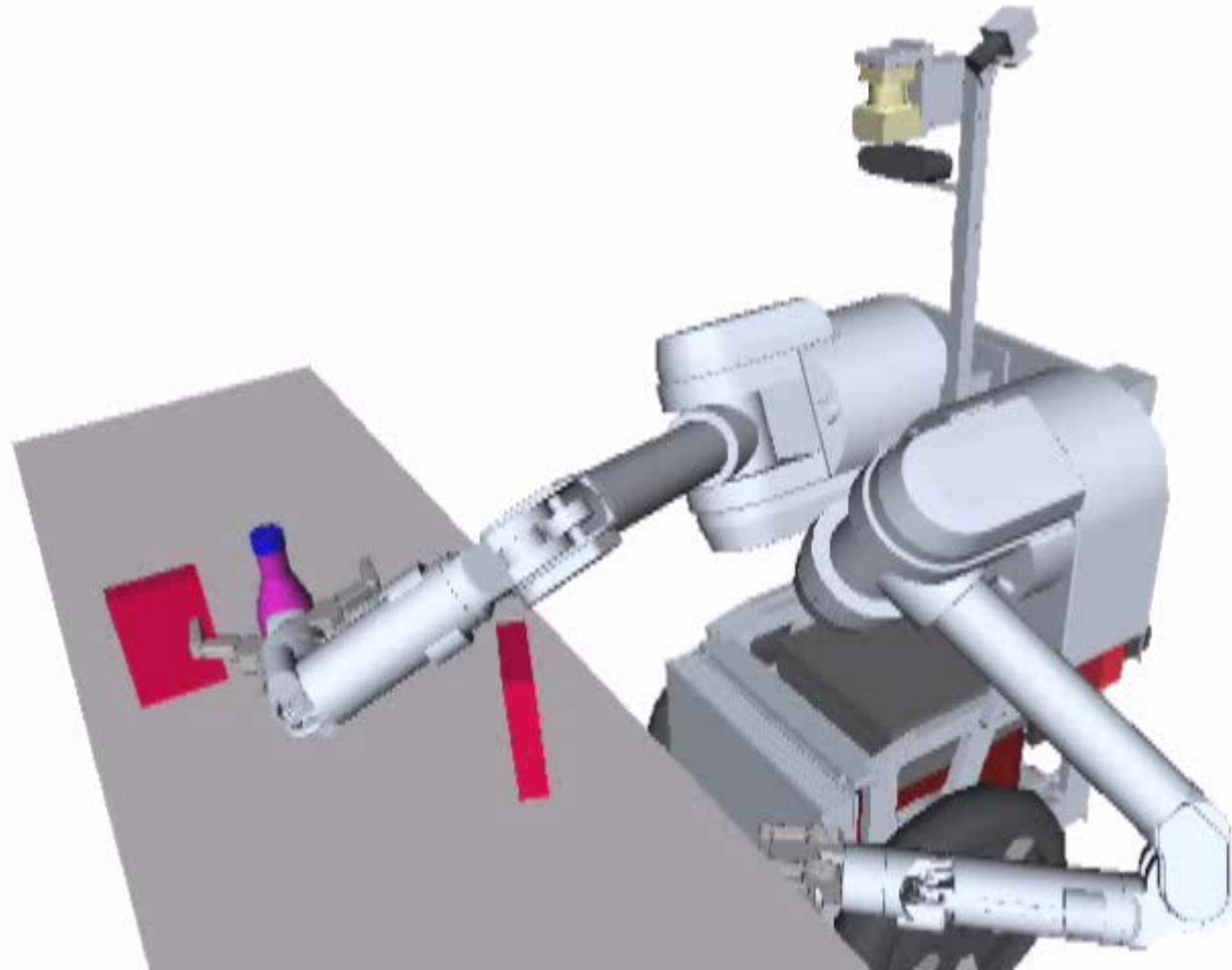
initializing in
good basins



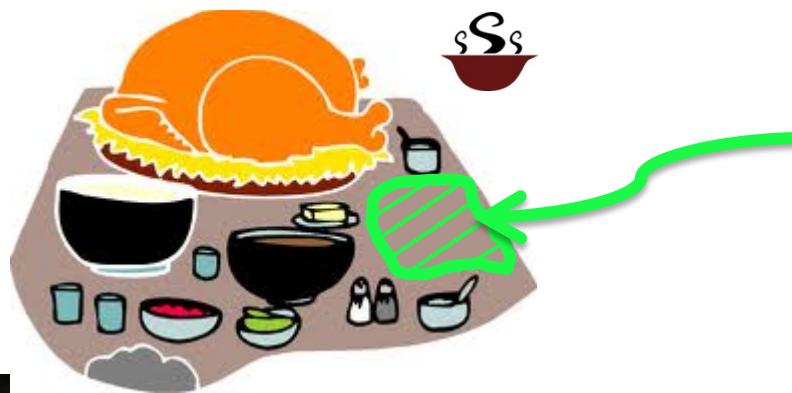
*Make the problem easier by taking advantage
of the natural flexibility in manipulation.*



Goal sets



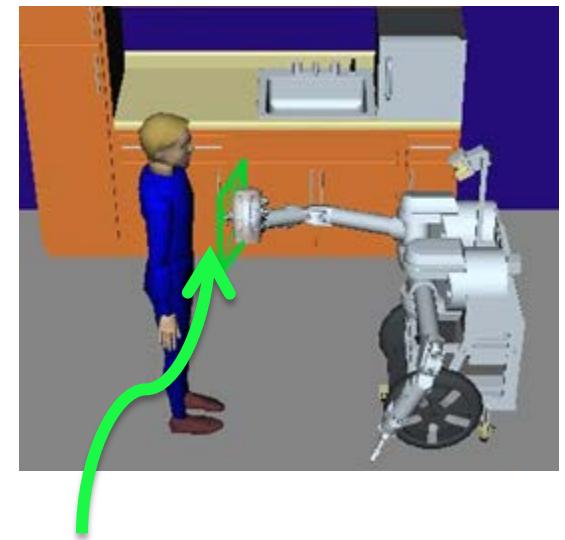
Goal sets



goal set for placing bowl
on the dinner table

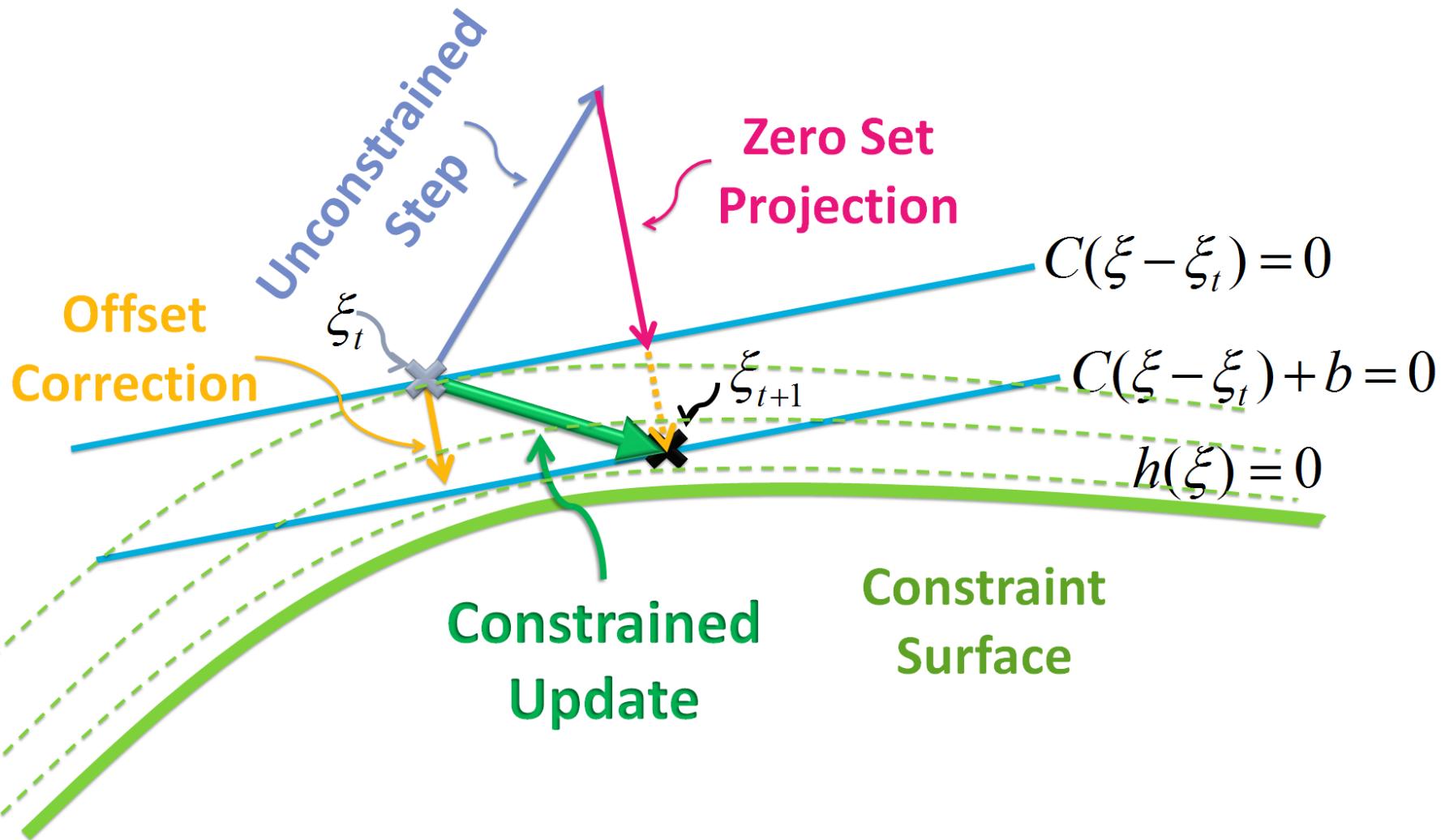


goal set for throwing objects
into the recycle bin

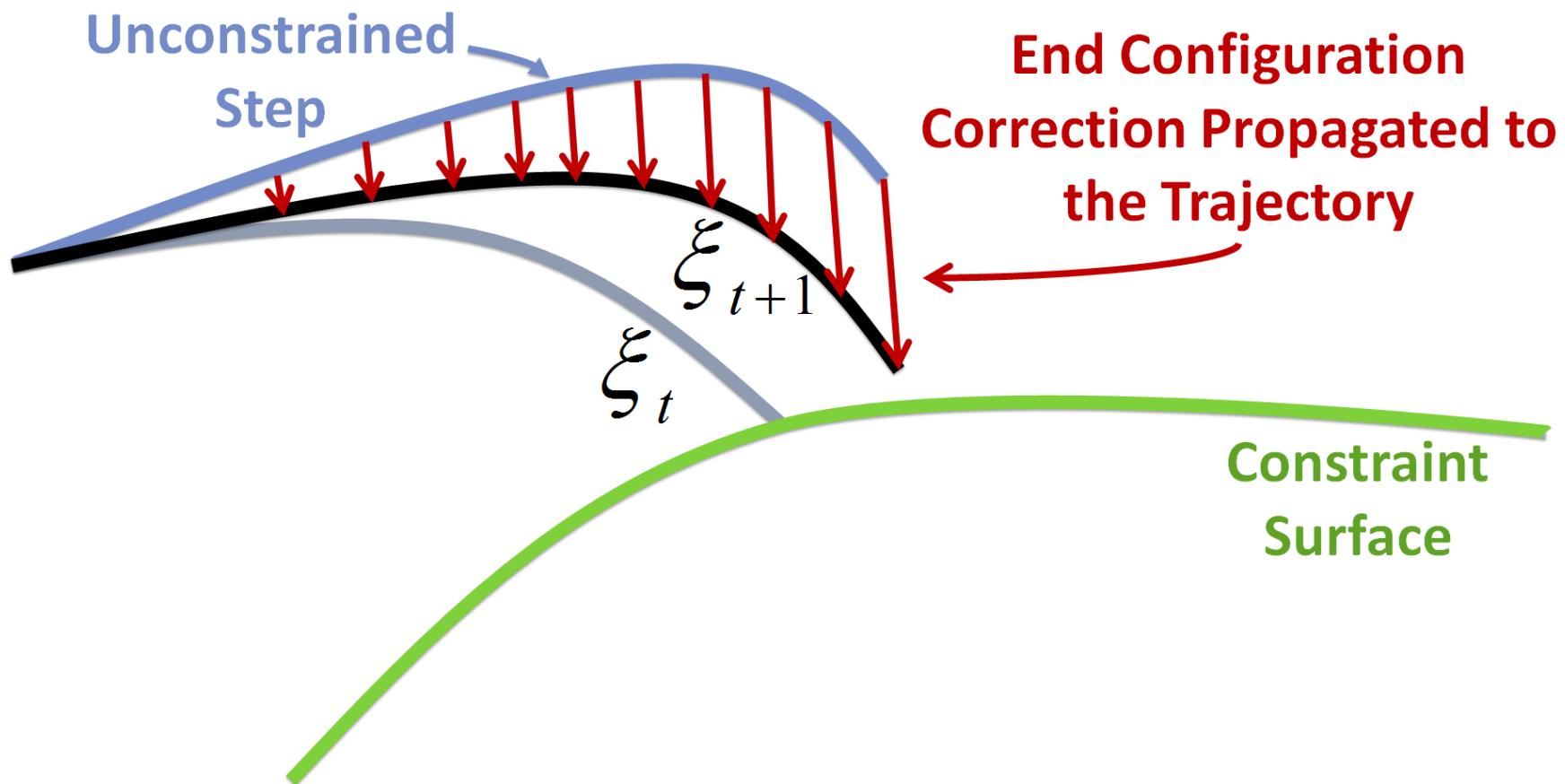


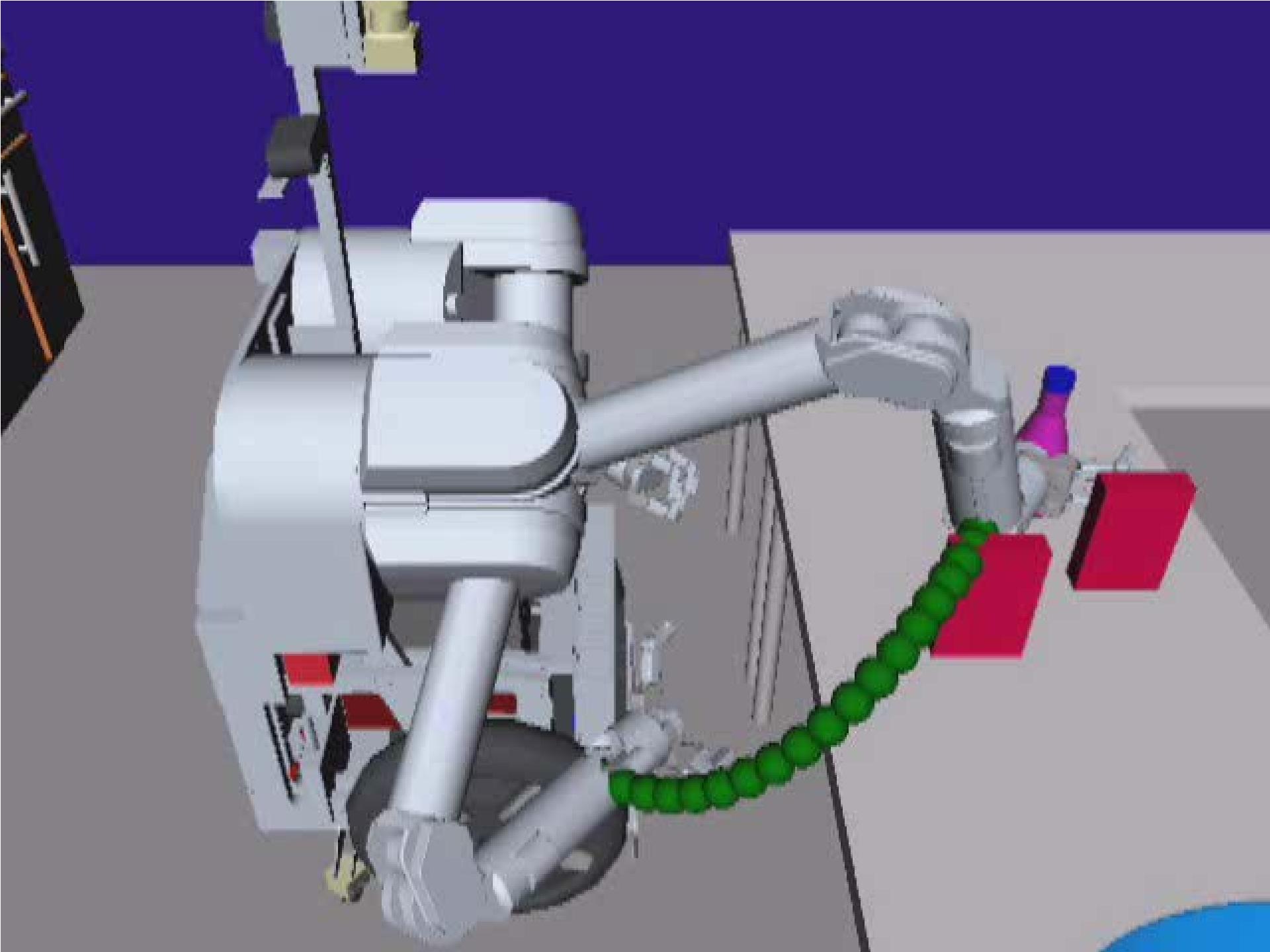
goal set for hand-off

[E]



Q





Optimal Motion with Functional Gradient Optimization

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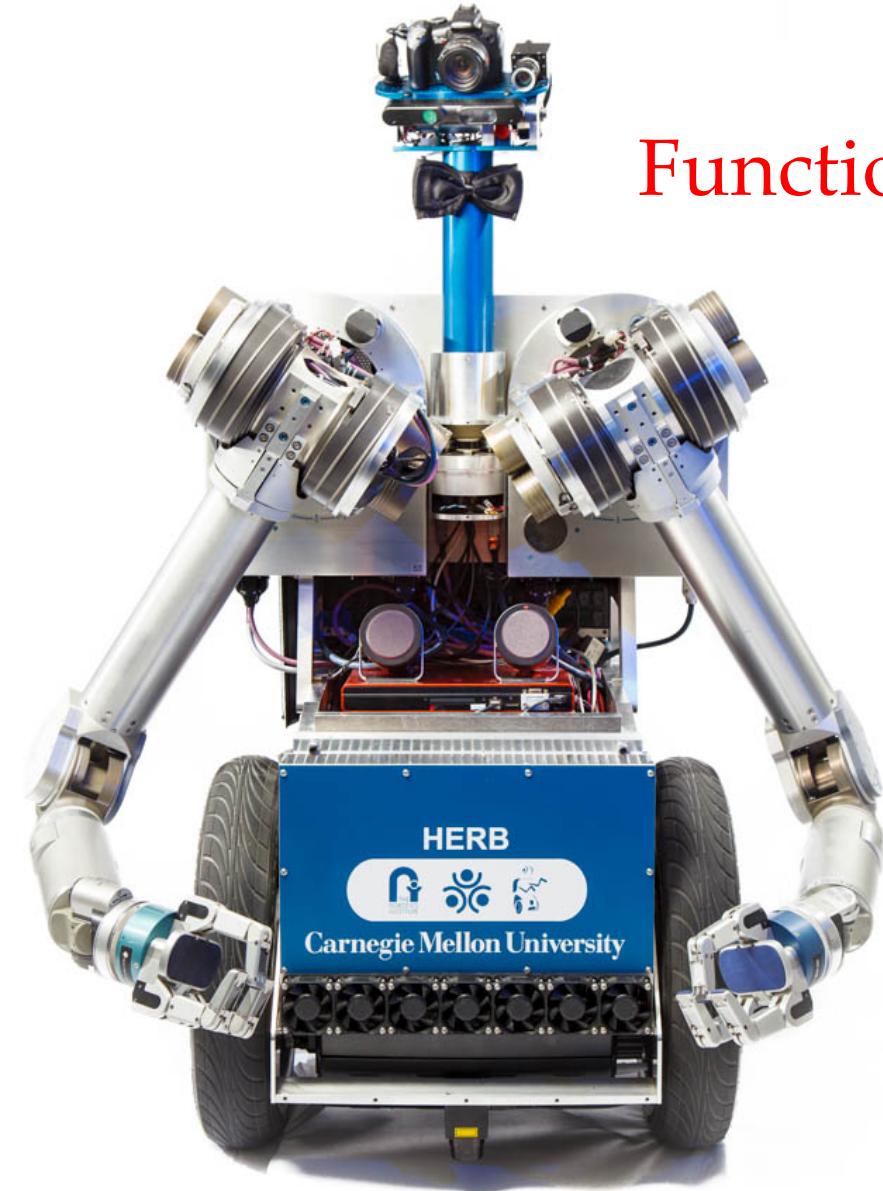
International Journal of Robotics Research (IJRR) 2013

Optimal Motion



CHOMP

Functional Gradient Optimization for Manipulation



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